# Color Spaces 

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## Color Spaces

"A device color space simply describes the range of colors, or gamut, that a camera can see, a printer can print, or a monitor can display" [1]

Typically Sensitive to Hardware/Device Components except for CIE color models

[2]

## RGB Color Space

- More 'Typical' Colorspace
- sRGB
- Intensities of Red, Green, Blue

[3]


## RGB Color Space

- 19th century Thomas Young and Hermann Helmholtz propose 'trichromatic color vision'
- Add R + G + B to make color
-24 Bit used to encode color in modern times
[3]

[3]


## CMYK Color Space

Subtractive Color Model

Printing Process

Includes black because combination of CMY does not give black with appropriate saturation


## Saturation

"saturation is the colourfulness of an area judged in proportion to its brightness" [8]
"You can desaturate a colour by adding light that contains power at all wavelengths" [8]

## HSL Color Space

- Alvy Ray Smith
- 3d color model
- Hues at different levels
[3]



## HSL Color Space



## HSV Color Space

- Attempted Improvement on RGB



## Why Other Color Spaces?

-Identify certain colors better in Computer
Vision
-More accurate
-Less hardware dependent
-Easier to understand and calculate (HSV/HSL)
compared to RGB

## Color Space Bits

1 bit
2 bit
4 bit
8 bit
16 bit
32 bit 48 bit 96 bit [5]

## Color Space Bits

1 bit

## Black and White NOT grayscale

[5]

## Color Space Bits

## 4 bit

1 bit per color +1 intensity bit

| BLACK |
| :--- |
| GREEN |
| LIGKT GREY BLUE |
| RED LIGHT RED PURPLE |
| YELLOW LIGHT BLUE |

## Color Space Bits

8 bit

8 bits per color - 256 colors

## Color Space Bits

8 bit
8 bits for gray alone - 256 shades of gray Monochrome

## Color Space Bits

16 bit

5 bits - red, blue
6 bits - green

## Color Space Bits

16 bit

5 bits - red, blue
6 bits - green

Allows for increase in accuracy and intensity

## Color Space Bits

## 48 bit

## 16 bits for $R G B$

In the realm of the 'deep color' along with 32 bit, 42 and the like. Not significant difference to human eye

## Color Wheel!


at : http://r0k.us/graphics/SIHwheel.html java applet

## References

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